

INFINITY - NOMADS : BLEU PROFOND

DE LAN PAINTING - INFINITY FORUM





1.. I very enlightened, using a highlight of blue mixed with white that I applied over a black GW undercoat, following a zenithal direction from above.
In addition, some of them had their faces painted with Cadian fleshtone and Cadian fleshtone mixed with white.



2. Then I mixed the Vallejo air french blue with some sky blue (ratio 3:1), which I also applied in zenithal highlighting from above. Then I also did a second layer of this highlight of the same mix but with a ratio (3:2).



3. This is the Shadows Step, I added shadows with a mixture of matte black vallejo with cantabric blue, in a ratio of about 1:1. And that I also applied in zenithal spray but here from below, in order to simulate the shading.



4. And I did some final highlights (which allows to take back at the same time the overflow of the shading step) with vallejo air sky blue mixed with white in a ratio of 2:1 and last 1: 1.

The final highlights were applied with a brush (see mix above), in order to better define and highlight the areas of the miniature and its edges (of armor, clothing, ...).

You can make white dots to give reflections.



More updates soon!



Today some more Alguaciles,
hope you like them too!





More updates soon! (also more detailed tutorial about painting blue)

OSL ORANGE

And orange OSLs were made more or less like this one, using Scale75 colors:

"Mars Orange", GW "Scarlet Red" and "Sol Yellow", VALEJO "White"

Base: Mars Orange + Scarlett Red base color in a 2:1 ratio.

Highlight 1: Then 90% of the surface is covered with pure Mars Orange.

Highlight 2: Then highlighted the center of the light and the edges illuminated with a mixture of Mars Orange + Sol Yellow in the ratio 3: 1.

Highlight 3: The next step is with a stronger mixture of Mars Orange + Sol Yellow + white in the ratio 4:2:1.

Highlight 4: the next step is with a mixture of Mars Orange + Sol Yellow + white in a ratio of 4:2:2.

Final bouquet: Mars Orange + Sol Yellow + white in a ratio more or less in the 1:1:2.

