

## ANGEL

5 4 5

3

Displace yourself.

**3 E/M Grenade Launcher** 2-4  
 !!! Impose the **Silenced** state to a Target within 0-1 of this Action's Target.  
 → Impose the **Silenced** state to the Target.

**2 Viral Pistol** 1-4  
 !!! Impose the **Poisoned** State to the Target.

**X-Visor**  
 When declaring Actions and Attacks, add to the roll if the Target is at range 3-4.

ANGEL  
created by CAAnon

## CATCH THIS FOR ME



When an enemy declares an attack targeting Angel.

Swap places between Angel and an Ally within Range 1-4. That Ally becomes the target of the attack.

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## SAFETY OFF



During the declaration step of your Action E/M Grenade Launcher.

Until the end of the round, the Action E/M Grenade Launcher and its Switch imposes the **Immobilized** State in addition to the **Silenced** State.

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## WE ARE BAD PEOPLE...



During the Actions step of Angel's Activation.

Inflict up to 2 across any number of Allies to immediately **Displace** yourself up to 2 spaces per inflicted.

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## ...BUT CAN BE WORSE



During Angel's Activation.

Inflict equal to twice your current to an adjacent target.

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